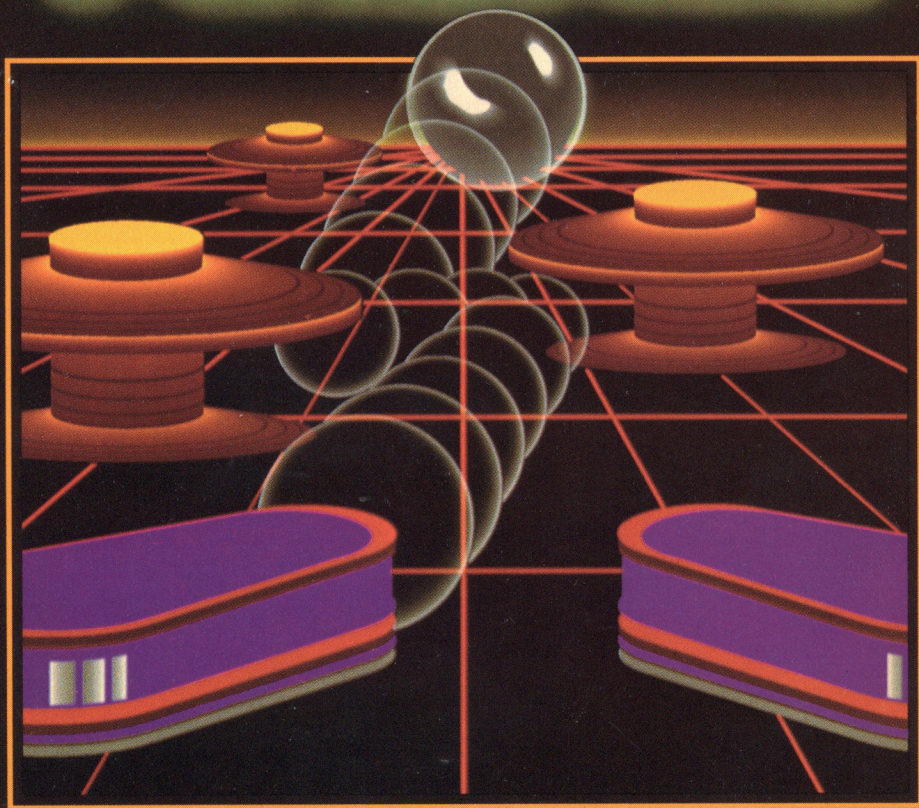
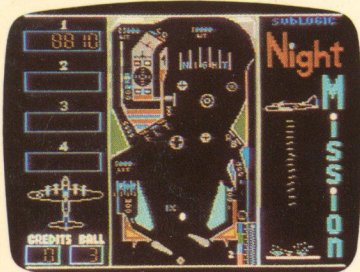


NIGHT MISSION **PINBALL**



sub**LOGIC**

for the
Commodore 64™
Computer



CM-PB1
NIGHT MISSION
PINBALL
by Bruce Artwick

For the
Commodore 64™ Computer

The ultimate arcade simulation program, with five bumpers, seven standup targets, nine rollovers, two spinners, and much more. So realistic you have to insert a quarter before you can play. So true to life you can even tilt the computer you play it on. **Night Mission Pinball** offers ten different modes of play for 1-4 players. Forty user-adjustable program parameters allow you to create your own custom games or redesign any play mode to your own specifications. Joysticks are recommended but not required.



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